

# A Day in Neo-Terra: Life in 2075

Science Fiction and Speculative Futures

PART 01 Pre-Reading & Visualization

| "Is technology a tool to help us reach our goals, or is it a shortcut that erases our individual voices?"

PART 02 The Reading Text

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### The City of Neo-Terra

By the year 2075, the way we live will change completely. In the city of Neo-Terra, the gray concrete of the past is gone. Instead, every building is a "living" structure. Walls are covered in plants that clean the air and grow fresh vegetables for the residents. People don't own private cars anymore. If you need to go somewhere, you will simply use a mobile app to call an automated electric pod. These pods move quietly through the streets, making the city peaceful and safe for children to play.

Work life is also different in this speculative future. Most people work only four hours a day because robots perform the repetitive tasks. This gives citizens more time to focus on art, community projects, and education. If a citizen wants to learn a new skill, they can visit a "Knowledge Center" where they use Virtual Reality (VR) to practice everything from surgery to space-bridge engineering.

However, Neo-Terra is not just about high-tech gadgets. The heart of the city is the "Community Circle." This is a large park where people from different cultures meet to share meals and stories. The founders of Neo-Terra believe that if we use technology to protect nature and help each other, the future will be bright for everyone.

**PART 03 Active Reading (QAR)****1. Right There (Find the facts):**

1. What grows on the walls of the buildings in Neo-Terra?

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2. How many hours do most people work per day?

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**2. Think and Search (Connect the ideas):**

3. Why is the city of Neo-Terra quieter and safer than cities today?

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4. How do robots affect the way people spend their free time?

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**3. Author and You (Infer and analyze):**

5. The author describes a "bright" future. Do you think this world is realistic or too perfect? Why?

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6. If you lived in Neo-Terra, what new skill would you try to learn at a "Knowledge Center"?

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**PART 04 Glossary**

1. **Speculative (adj):** Based on guesses or ideas about the future, rather than current facts.
2. **Automated (adj):** Operated by machines or computers without needing a human driver or worker.
3. **Resident (n):** A person who lives in a specific place or building.
4. **Repetitive (adj):** Something that happens again and again in the same way (often boring).
5. **Founder (n):** A person who starts an organization, city, or movement.

**WORKSHEET CORE REFLECTION**

Review your answers and vocabulary entries above. Prepare to discuss how these terms apply to real-world contexts.

# TEACHER'S GUIDE & ANSWER KEY

Level: **B1**  
(INTERMEDIATE)

Duration: 45 mins

## **ACTIVITY OVERVIEW**

### TOPIC CONTEXT

#### **A Day in Neo-Terra: Life in 2075**

### OBJECTIVE

*Students will demonstrate comprehension of a speculative fiction text and use context clues to understand future-oriented vocabulary.*

### VOCABULARY TERMS

Speculative

Automated

Resident

Repetitive

Founder

### GRAMMAR FOCUS

- Future Tense (Will) and First Conditional

## **INSTRUCTIONAL PROCEDURE**

1. **Pre-reading (10 mins):** Direct students to the image description. Ask them to close their eyes while you read the description aloud. Discuss: "Does this look like a movie you have seen?"
2. **Reading & Chunked Tasks (20 mins):**
  - **Silent Reading:** Students read the text once.
  - **Vocabulary Match:** Ask students to find the 5 glossary words in the text and highlight the sentences containing them.
  - **Grammar Spotting:** Ask students to circle every instance of "will" or "if" (First Conditional).
3. **Post-Reading & QAR Discussion (15 mins):**
  - Break students into small groups to answer the QAR questions.
  - For the "Author and You" section, encourage a debate: Is a 4-hour workday a good thing or a bad thing for society? (Focus on the use of "will" for predictions).